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Browse the Superkit Model Collect all pre-arranged studs at all levels. Keep collecting them until the Jedi bar is full and blinking to get one piece of supercat. After that will be made at all levels tantive IV superkite model from the outside will become available. Episode IV Bonuses Successfully Complete Episode IV - A New Hope to Unlock Darth Vader and Stormtrooper, Rebel Troopers to buy for 1000 studs, and Princess Leia to purchase for 50,000 studs. Endless Studs Play Episode I: The Phantom Menace, Chapter 6: Darth Maul in History mode or Free Play mode. Get near the end of the chapter when you're taking down the red force fields. Finish the last force field, but don't follow Darth Maul. Instead, run back as you arrive until you are in the previous room. Then return to the force field room. Darth Maul will be in his first position, but all the power fields are still down. You can't hurt him; ignore it. Despite the fact that the power fields do not work, the switches are reset. Hit all the switches again to get more studs. You can get at least 6,000 to 7,000 studs with each pass. Repeat as many times as you like. Light studs After completing each level, do not continue. Instead, leave the diner and break all the trash cans at the door outside. Sometimes you can get a few thousand studs. Also, in Discovery At Camino level, if you encounter a broom where you had an R4 to open the gate, use force on it. If you follow him around the room, the money will still appear. This is useful when trying to get the perfect stud. Blue Treasure Stud unlock Hidden Episode IV: A New Hope level and play until you reach the first split on the way. Battle through the rebel guards down the right corridor and enter the door. There you have to find a group of yellow, blue, green and red blocks lying scattered on the floor. Using The Jedi or Sith, use the Force to build L with yellow blocks, E with blue blocks, G with green blocks, and O with red blocks. If done correctly, at least a dozen blue studs will fall from the ceiling (1000 each). Collect as much as you can before they disappear. Invincibility During the game in the two Story player mode with a human partner, jump off the ledge. As soon as you see the studs come out of you, click Start and fall out. Then click Start. The star will be boring as if you had just died. When you are hit by enemies, you will not be hurt. Falling or switching characters will end with this effect. Keeping health In any episode and chapter you play, copy the type of your current opponent. For example, if there are hordes of camouflaged clones ready to shoot you, switch to a camouflaged clone and they won't attack, giving you time to shoot them. They will probably follow you, especially if you are a combat droid. However, it doesn't work for bosses, Sith, General Greivous, etc. Characters fighting after unlocking a lot of a lot characters, go outside the diner and into the hangar. Most of the time, good characters will attack the bad characters that appear there. Since there are more good characters than bad ones, sometimes you can see bad characters such as Darth Maul getting beaten by a lot of good characters. Lightsaber Combat Try alternating or simultaneously pushing attack, jump, and left analog-stick with any Jedi or Sith with a lightsaber to perform various maneuvers and various three-hit combos. It is difficult to reach minikit canisters Some minikit canisters are in areas that even high-jumping character cannot reach. To get them, use General Grievous in free game mode: Defense Of Kashyyk: Go to a huge tree with multiple platforms on it. Eventually you will find a platform that seems impossible to achieve. Switch to General Grievous, jump twice to the platform and press X to make the helicopter move. Before you start spiraling downwards, press L or R to switch to another character, while holding the Analog stick in the direction of the platform. You have to land on it. Then switch back General Grievous and jump twice through the rest until you reach the mini-chinese. Retake Theed Palace: Play until you get to the part where you rescue the guards so you can get out. Go all the way to the right side of the room. Use General Grievous to jump twice onto the platform. Double jump again and you have to reach the unjumpable wall. Keep a small distance from the wall so you don't hit the edge on top. Use the course of the helicopter. Click L or R to switch to another character, again holding the Analog stick in the direction of the wall. You have to reach the top and get a minichit. Cantina Music at Dexter's diner at Dexter's diner, go through episode 1 door. On the left you will see something similar to a jukebox. Use force on it and it will play cantina music for fifteen seconds. You will have to repeat this if you want to play music again. Moving with Yoda Whenever playing like Yoda, you will notice that he is slowly moving without his lightsaber. Click Go and he will come out hovering chair. It's easier when traveling, since you don't have to watch him jump like crazy or move slowly with a stick. Jumping with characters that don't jump Select a character that can jump. In free game mode, jump and then while in the air, switch to a character that usually can't jump (like C3-PO) and that the character will be in the air. Disco on Camino Once you get to the section where Django is behind the force field and there are two pistols at the top. Go to the door on the left. You will see a few circles on the ground. Step on one of the whites and your partner (whether it's a processor or a person) step on the other. Once you're done with all of them, the star Wars theme dance mix will start playing. Camino's aliens will start dancing. Once Once get out of the room, you'll have to repeat it. Make clones and fighting droids fall out of the trees in defense of Kashyyk Once you get past the swampy part and walk a short distance, there will be a little bay, Enter the bay, and when clones and battle droids resort, they will disappear and fall from the trees. Skip the first part at the Level of Darth Maul when Darth Maul lifts the bridge in the first part of the level. Use your highest jumper and jump over the bridge. Walk over the bridge and jump off. You'll save a minute or two; However you may have to destroy the droids. Darth Maul in Episode I: Chapter 6 In the early level of free play mode with Jar Jar Binks, you can move on to a floating broken bridge, thereby ending the shooting in the droid battle, and automatically depletes the health of Darth Maul, and lowering the bridge to be put together. Defeat Anakin When you fight Anakin in Episode III, insert a second controller, but don't use it. It's easier to beat it this way, but make sure to keep it on the platform. Defeat the bosses to defeat the boss or any enemy, use the Jedi or Sith. Click Jump and then attack. This results in easy kills. To kill enemies like Django Fett, switch to someone with a blaster and just shoot him. Defeating Darth Maul when the battle begins, Darth Maul will raise the bridge with the Force. He will send enemy droids to attack you. Destroy the enemy droids by deflecting their blaster bolts back on them. He will then use the force to send a yellow Lego barrel at you. Use force to make the yellow barrel return to it. Repeat two more times. The bridge will be divided into three parts. Use force on the middle part to put the bridge back together to get through. Darth Maul will run out the open door. Go to the same door that Darth Maul entered. There will be platforms; approach the top platform. Then you'll see a platform one space above. With a dip on the platform, which is one space below. You'll see Darth Maul on another platform. Use the Force to open the Lego platform and go to the platform that Darth Maul was on. You will need to repeat this. Go one space above and you will see a bridge and a slightly open door. Go there. Darth Maul will jump on a platform that is far from the platform that you should stand on. There needs to be a bridge one space forward from the platform, which is one space forward from the platform that you have to stand on. Darth Maul will make the bridge fall. You should see two orange-striped droids (they should appear one at a time). When you can play again, move to a platform that is one space forward from the platform that you stand on. When you are on the next platform, destroy two orange-striped droids. Then destroy the other droids. Two droids must arrive on two separate platforms, each with one button on them. droides, and then step on one of the red buttons. Your partner partner step on the other. The bridge has to come up. Jump from the bridge to the platform on which Darth Maul was. Then enter the open door that Darth Maul entered There will be a corridor of shields. Lift one of the switches with the Force. Your partner needs to pick up another. Repeat until you see Darth Maul. Go to the open door in front of you. You should see a picture of Darth Maul and about twelve hearts. To kill Darth Maul, hit him with nothing but double jump attacks. When it is on the platform, it will use the Force to throw objects at you. Use the Force to send them back to him. Repeat this two or three more times. Darth Maul should come to earth for the last time. Destroy the rest of his heart to defeat him. Defeating the Droids Double jump them with some time in the air to take down the shield. Double jump near the shield and then hit the X before landing. Defeating droids and troopers to defeat enemies such as droids and paratroopers, click B to use Force Push when they are near the ledge. It will just push them from the outside and kill them easily. This works best in Episode 1, Darth Maul, where there are droids that easily push away ledges. Defeating Django Fett in Jedi Battle level in Episode II, play until you reach the end where you have to defeat Django Fett. Lure it near one of the mines installed on the field and step next to it so that it charges. Go in the opposite direction than Fett to draw him over the mine. If done correctly, the exploding mine will wipe all its hearts and destroy it instantly, saving you from a few minutes of fighting. Bonus Characters Enter One of the following codes in the diner, to unlock the appropriate character for purchase in free game mode: CharacterCode Battle Droid987UYR Battle Droid (Commander)EN11K5 Combat Droid (Geonosis)LK42U6 Combat Droid (Security)KF999A Bob FettLA811Y CloneF8B4L6 Clone (Episode III) SwampN3T6P8 Clone (Episode III, Walker)RS6E25 Count Dooku14PGMN Darth Maulh35TUX Darth Sidiousa32CAM disguised cloneVR832U droidekadh382U General GrievoussF321Y Geonosian19d7NB Gonc DroidU63B2A Grievous\* bodyguardzTY392 Django FettPL47NH Ki-Adi MundiDP55mV Kit Fisto CBR954 LuminaraA725X4 Mace Windu (Episode III)MS952L Padm92UJ7D PK DroidR840JU Princess LeiaBE-82H Rebel TrooperL544 to unlock the appropriate selection in the menu Extra option in the diner: OptionCode Invincibility4PR28U Big BlastersIG72X4 Classic BlastersL449HD Stupid BlastersNR37W1 BrushesSHRUB1 Tea CupPUCEAT Minikit DetectorLD116B Mustache PRP924W PurpleYD777G SilhouettesMS99999 lego star wars codes xbox 360 original trilogy. lego star wars codes xbox 360 studs. lego star wars 3 cheat codes xbox 360. lego star wars 2 codes xbox 360. lego star wars 3 cheat codes for all characters xbox 360. lego star wars the force awakens cheat codes xbox 360. lego star wars the clone wars cheat codes xbox 360. lego star wars the original trilogy cheat codes xbox 360

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